

Syllabus

This is an approximate sequence of topics for the semester. It loosely follows the order of topics in the textbook, with a few exceptions. There is also material that is not contained in the textbook. Unless otherwise noted, all references to GTK+ are to GTK+ 2, not GTK+ 3.

- Introductory Material
 - UNIX Basics
 - * Command line development (compiling, linking, debugging, libraries) with GCC
 - * Using the make utility
 - * C versus C++ in the course
- About GTK+
 - Brief History of GTK+
 - GTK+ 2 versus GTK+ 3
 - The X Window System
 - GTK+ Supporting Libraries
 - Language Bindings
 - Installing GTK on Linux and Windows
- A First GTK+ Application
 - Initializing GTK+
 - The Widget Hierarchy
 - Windows
 - Main Event Loop
 - Compiling a GTK+ program under UNIX: pkg-config
 - Signals, Events, and Callbacks
 - Widget Properties
- Container Widgets
 - GtkContainer
 - Horizontal and Vertical Boxes
 - Horizontal and Vertical Panes
 - Tables
 - Fixed Containers
 - Expanders
 - Notebooks
 - Event Boxes
- Basic Widgets
 - Stock Items

- Toggle Buttons
- Managing Widget Flags
- Text Entries
- Spin Buttons
- Horizontal and Vertical Scales
- Widget Styles
- Additional Buttons (very succinctly)

• Dialogs

- Creating Your Own Dialogs
- Creating a Message Dialog
- Nonmodal Message Dialog
- Dialogs with Multiple Pages
- GtkProgressBar

• Using GLib

- GLib Basics
- Basic Data Types
- Selected Macros
- Message Logging
- Memory Management, Slices, Allocation
- Utility Functions
- The Main Loop
- Data Types
- Data Structures

• The Text View Widget

- Scrolled Windows
- Text Views
- Text Iterators and Marks
- Text Tags
- Inserting Images
- Inserting Child Widgets
- GtkSourceView

• Menus and Toolbars

- Pop-up Menus
- Keyboard Accelerators
- Status Bar Hints
- Menu Items
- Menu Bars
- Toolbars

- Toolbar Items
- Dynamic Menu Creation
- The Tree View Widget
 - Tree View Components
 - GtkListStores
 - Creating the Tree View
 - Renderers and Columns
 - Creating the GtkListStore
 - GtkTreeStores
 - Referencing Rows
 - Adding Rows and Handling Selections
 - Editable Text Renderers
 - Cell Data Functions
 - Cell Renderers
- Memory Management in GTK+
- Dynamic User Interfaces
 - User Interface Design
 - Glade Briefly
- Drawing in GTK+
 - Drawing Widgets
 - All About Drawing
 - Layout Widgets
- Optional Topics: These are topics that we will most likely not cover, but if we have spare time we will.
 - Printing
 - Recent Files
 - Recent Chooser Menu
 - Recent Chooser Dialog